

**PRIFYSGOL CYMRU; UNIVERSITY OF WALES**

**DEGREE EXAMINATIONS JANUARY 2003**

**SWANSEA**

**Computer Science**

**CS 221 Functional Programming I**

**Attempt 2 questions out of 3**

**Time allowed: 2 hours**

**Students are permitted to use the dictionaries provided by the University**

**Students are NOT permitted to use calculators**

CS\_221  
FUNCTIONAL PROGRAMMING 1

*(Attempt 2 questions out of 3)*

**Question 1**

- a. State the  $\alpha$ ,  $\beta$  and  $\eta$  conversion rules for the  $\lambda$ -calculus. Show that the  $\eta$  rule can be demonstrated to be correct by applying the  $\beta$  rule. For each of the following  $\lambda$ -expressions identify all  $\beta$  and  $\eta$  redexes indicating which is the leftmost redex. Hence reduce the expressions to normal form.

- i)  $(\lambda x.((\lambda z.zx)(\lambda x.x)))y$
- ii)  $(\lambda x.((\lambda y.xy)z))(\lambda x.xy)$
- iii)  $\lambda p.(((\lambda q.qr)s)p)$

**[17 marks]**

- b. Give the equivalent of the  $\alpha$ ,  $\beta$  and  $\eta$  conversion rules as they might apply in Gofer. Assuming that a Gofer function `adder` has been defined as below simplify the following Gofer fragments stating which rule you are using.

`adder x y = x + y`

- i) `double = adder 7 7`
- ii) `increment x = adder 1 x`

Derive the types of these three functions.

**[8 marks]**

## Question 2

Consider the following definitions:-

```
reverse []          = []  
reverse (x:xs)      = append (reverse xs) [x]
```

```
append [] ys        = ys  
append (x:xs) ys     = x : (append xs ys)
```

```
shunt xs []          = xs  
shunt ys (x:xs)      = shunt (x:ys) xs
```

```
rev xs               = shunt [] xs
```

```
foldr f u []         = u  
foldr f u (x:xs)     = f x (foldr f u xs)
```

```
foldl f u []         = u  
foldl f u (x:xs)     = foldl f (f u x) xs
```

**a. Prove the following**

- i)  $\text{append } xs (\text{append } ys \ zs) = \text{append } (\text{append } xs \ ys) \ zs$
- ii)  $\text{reverse } (\text{append } xs \ [x]) = x : (\text{reverse } xs)$
- iii)  $\text{reverse } (\text{reverse } xs) = xs$
- iv)  $\text{shunt } yx \ xs = \text{append } (\text{reverse } xs) \ ys$
- v)  $\text{rev } xs = \text{reverse } xs$

**[15 marks]**

**b. The efficiency of a function can be expressed in terms of time efficiency (by counting the number of reduction/rewrite steps required), and space efficiency (by considering the length of the longest intermediate expression produced during reduction/rewriting).**

Discuss the time and space efficiency of the following pairs of expressions

- i)  $\text{rev } [1, 2, 3]$  and  $\text{reverse } [1, 2, 3]$
- ii)  $\text{foldr } (*) \ 1 \ [1, 2, 3]$  and  $\text{foldl } (*) \ 1 \ [1, 2, 3]$

**[10 marks]**

### Question 3

- a. Explain the differences between the following definitions of a set datatype and discuss the advantages and disadvantages of each approach.

- i) `type Set1 a = [a]`
- ii) `data Set2 a = Mkset [a]`
- iii) `data Set3 a = Emptyset | AddElt a (Set3 a)`
- iv) `data Set4 a = Iset (a->Bool)`

[10 marks]

- b. Define (if possible) versions of the following functions to work with each definition of a set.

- i) `empty` - to create an empty set
- ii) `member` - to test if a given element is a member of a given set
- iii) `addelt` - to add an element to a set
- iv) `union` - to define the union of two sets
- v) `intersect` - to define the intersection of two sets
- vi) `eqset` - to determine if two sets are equal
- vii) `complement` - returns the set of all elements not in a set

[15 marks]